



LEXUS LX 600 BB 2024



Scan here for details
All prices are subject to change

Specifications

Engine Specifications		Transmission		Measurements	
- Displacement (L)	3.5	- Transmission	Automatic	- Type	Familial
- Engine Type	V6	- Steering Gear Shift	available	- Wheels	inches 22
- Turbo	Twin Turbo	- Transmission Paddle	Four-wheel Drive	- Steering Wheel	Electric Adjustment
- Engine System	Gasoline	- Driving mode		- Seating Capacity	7
- Valve Train	valves 24				
- Maximum Power	hp 409				
- Torque	Newton 650				
- Fuel Economy	km/l 10.2				

Features

Exterior		Ease And Comfort		Seating	
- Daytime Running Lights	LED	- Remote Engine Start	available	- Seats Upholstry	Leather
- Head Lights	LED	- Electric Hand Brake	available	- Driver's Seat Height Adjustment	Electric
- Fog Lights	Available	- Air conditioning vents in the second row of seats	available	- Front Passenger's Seat Height Adjustment	Electric
- Smart Entry System	available	- Button to start the engine	available	- Heated Seats	available
- Rear Parking Sensors	available	- Cruise Control	available	- Ventilated Seats	available
- Front Parking Sensors	available	- Leather-wrapped Steering Wheel	available		
- One-touch Electric Sunroof	available	- Auto-dimming interior view mirror	available		
- Power Side Mirrors	available	- Welcome lighting	available		
- Automatic Luggage Compartment Door	available				
- Rear LED Lights	available				
- Rear Spoiler	available				

Audio And Communication System		Safety		Sensors	
- Navigational System	available	- Front Airbags	available	- Forward Collision Warning (FCW)	available
- LED Screen	available	- Front Side Airbags	available	- Information about invisible spots (blind spots)	available
- Rear Entertainment Screen	available	- Rear view camera (multi-angle)	Degrees 360		
- Bluetooth	available	- Anti-lock Braking System (ABS)	available		
- USB Audio Interface	available	- Display information on the windshield	available		
- Apple CarPlay and Android Auto system	available				
- Wireless Charger For Cell Phone	available				